

# MATH 451/551

## Chapter 2. Introduction

### 2.1 Random Experiments, Sample Spaces, and Events

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# Random Experiment



## Random Experiment

A *random experiment* is one in which the outcome is subject to chance. Every possible outcome can typically be described prior to the execution of the random experiment.

Associated with a random experiment is the set of all possible outcomes to that experiment. For example,

- ▶ when a quarterback<sup>k</sup> throws a pass in football, there are three possible out<sup>t</sup>comes: a complete pass, an incomplete pass, and an interception;
- ▶ when a gambler bets on “red” in roulette, there are two possible outcomes: winning and losing;
- ▶ when a backgammon player rolls a pair of dice, there are 11 different sums that are possible: 2, 3, ..., 12.

# Sample Space



## Sample Space

The set of all possible outcomes of a random experiment is called the **sample space** and is denoted by  $S$ .

Random Experiment	Sample Space
Roll a die and observe up face	$S = \{1, 2, 3, 4, 5, 6\}$
Roll two dice and observe the product of the up faces	
Roll a red die and a green die and observe the difference between the red up face and the green up face	.
Roll three dice and observe the sum of the up faces	$S = \{3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18\}$
Toss a coin twice and observe the sequence of H's and T's	$S = \{(H, H), (H, T), (T, H), (T, T)\}$
Toss a coin twice and observe the number of H's	$S = \{2, 1, 0\}$

$D_1^R$

1  
1  
1  
1  
1  
1  
1  
2  
2  
2  
2  
2  
2  
2  
2  
3  
3  
3  
3  
3  
3

$D_2^G$

1  
2  
3  
4  
5  
6  
1  
2  
3  
4  
5  
6  
1  
2  
3  
4  
5  
6  
1  
2  
3  
4  
5  
6

$S = \{1, 2, 3, 4, 5, 6, 8, 9$

1  
2  
3  
4  
5  
6  
2  
4  
6  
8  
10  
12  
3  
6  
9  
12  
15  
18

0  
-1  
-2  
-3  
-4  
-5  
1  
0  
-1  
-2  
-3  
2  
1  
0  
-1  
-2  
-3

10, 12, 15, 16, 18, 20,  
24, 25, 30, 36}

$S = \{-5, -4, -3, -2,$   
 $-1, 0, 1, 2, 3$   
 $4, 5\}$

$D_1$

4  
4  
4  
4  
4  
4  
4  
4  
5  
5  
5  
5  
5  
5  
5  
5  
6  
6  
6  
6  
6  
6

$D_2$

1  
2  
3  
4  
5  
6  
1  
2  
3  
4  
5  
6  
1  
2  
3  
4  
5  
6  
2  
3  
4  
5  
6

4  
8  
12  
16  
20  
24  
3  
10  
15  
20  
25  
30  
6  
12  
18  
24  
30  
36  
3  
2  
1  
0  
-1  
4  
3  
2  
1  
0  
5  
4  
3  
2  
1  
0



- ▶ The sample space: in the above examples have one common attribute: they all correspond to sets that are known as **finite sets**. Each samples space has a finite number of elements.
  - ▶ A set that is not finite is known as an **infinite set**. Furthermore, a set is denumerable if its elements can be placed in a one-to-one correspondence with the natural numbers.
- 
- ▶ A set is **countable** if it is either finite or denumerable.
  - ▶ A set is **uncountable** if it is not countable.



## Event

An **event** is any collection of possible outcomes of an experiment, that is, any subset of  $S$  (includes  $S$  itself). Let the **event**  $A$  be a subset of the sample space  $S$ . If an outcome to a random experiment is in  $A$  then event  $A$  has occurred.

- ▶ A random experiment has multiple events.
- ▶ The event with the smallest number of outcomes is the empty set  $\Phi$ , which never occurs.

Set Theory	Probability
universal set	sample space
elements	outcomes of a random experiment
subsets	events

# Example 1



Observe the top card drawn on a 52-card deck. Define the events:

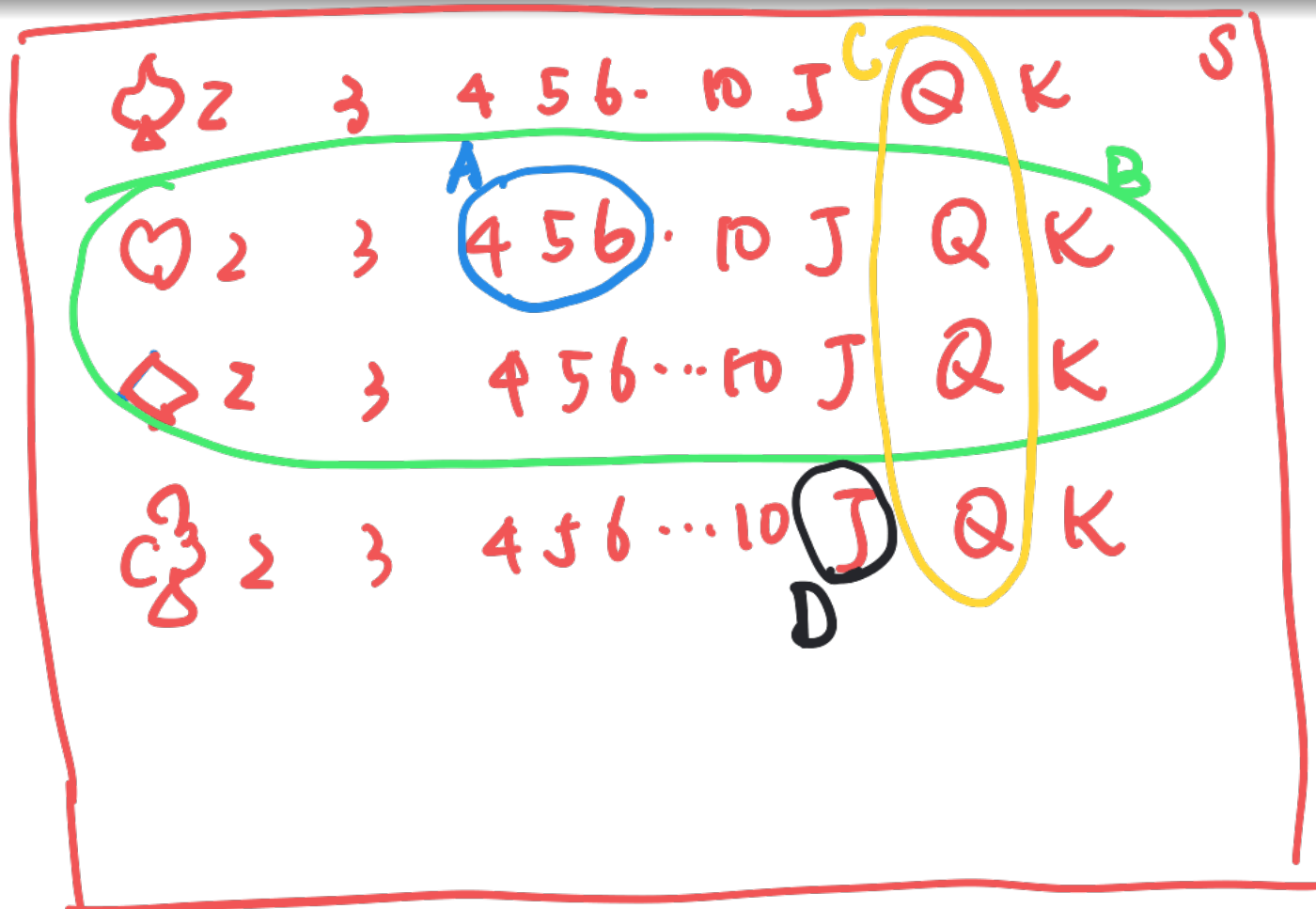
$A$  : 4, 5, or 6 of ♥

$B$  : any red card

$C$  : any queen

$D$  : jack of ♣

Drew a Venn diagram that relates these events to one another.



$$A \subset B$$

$A, C, D$  mutually disjoint

$$B \cap C = \{\heartsuit Q, \diamondsuit Q\}$$

$B$  &  $D$  disjoint.

# Thank You



THANK YOU!